

PE Medium Term Plans- Tag Rugby

	Spring 1					
KS1	Theme:					
	Milestone 1 objectives covered:					
	<ul style="list-style-type: none"> • Use running and catching skills in combination. • Develop tactics. • Catch a large ball without cradling or trapping it against the body. • Change direction. 					
	Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5	Lesson 6
	Pupils learn how to hold a rugby ball and begin to understand how it moves			Pupils begin to use basic skills of tag rugby.		
Y1 Working towards milestone 1 objectives.	Pupils get introduced to a tag rugby ball and understand what we can and can't do with it e.g. bouncing isn't possible	Pupils begin to move around whilst holding a rugby ball	Pupils begin to move around holding a rugby ball and be able to change direction	Pupils begin to dodge a defender or tagger trying to get them	Pupils learn to pass a rugby ball stationary	Pupils begin to pass the ball whilst on move.
Y2 Working towards milestone 1 objectives.	Pupils understand the correct way to hold a rugby ball.	Pupils begin to move around whilst holding a rugby ball and change direction.	Pupils begin to follow a partner around the room.	Pupils look at changing direction to dodge a defender and change pace.	Pupils look at passing the ball the correct way eg sideways to body	Pupils look at passing the ball to a partner whilst on move.
LKS2	Milestone 2 objectives covered:					
	<ul style="list-style-type: none"> • Maintain possession of the ball. • Follow the rules of the game and play fairly. • Be able to change direction quickly. • Evade an opponent. 					
	Pupils begin to understand the basic skills needed in tag rugby					
Y3 working towards milestone 2 objectives.	Pupils begin to learn to run with the ball whilst holding two hands.	Pupils practice evading defenders trying to get their tags without carrying a ball.	Children play games/do activities centred around trying to steal tags.	Children begin to understand the rule of stopping when tagged by a defender.	Children begin to play invasion type games based around stealing tags	Children begin to understand the basic rules of tag rugby matches
Y4 working towards milestone 2 objectives.	Pupils learn to run with the ball whilst holding two hands and regularly changing direction.	Pupils practice evading defenders trying to get their tags without a ball and begin to use the feint to fool a defender.	Children play games/do activities centred around trying to steal tags.	Children begin to understand the rule of stopping when tagged and pass to a team mate.	Children begin to play invasion type games based around stealing tags and begin to understand the difference between attackers and defenders.	Children begin to understand the basic rules of tag rugby matches and begin to employ them in games.
UKS2	Milestone 3 objectives covered:					
	<ul style="list-style-type: none"> • Choose and combine techniques in game situations. • Uphold the spirit of fair play and respect in all situations. • Move in to space, making decisions on when and where to move. • Employ feinting. 					
	Pupils to enhance their skills needed in order to be an effective team member in a game of tag rugby					
Y5 working towards milestone 3 objectives.	Develop attacking principles and begin to understand when to run with the ball and when to pass	To begin to understand the forward pass and offside rules	To be able to play games using tagging rules	To begin to use dodging skills to evade a defender	To begin to develop drawing defenders in and understanding when to pass	To employ the rules and skills you have learnt into a tag rugby tournament
Y6 working towards	Develop attacking principles and begin to understand when to run with the ball and when to pass	To begin to understand the forward pass and offside rules and explain it to others	To be able to play games using tagging rules	To begin to use dodging skills to evade a defender, also begin to learn how to tag attackers	To begin to develop drawing defenders in and understanding when to pass	To apply learned skills in a game of tag rugby

milestone 3 objectives.						
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